



**University of  
Zurich** <sup>UZH</sup>



NATIONAL  
VETERINARY  
INSTITUTE

<http://r-bayesian-networks.org/>  
[gilles.kratzer@math.uzh.ch](mailto:gilles.kratzer@math.uzh.ch)  
[arianna.comin@sva.se](mailto:arianna.comin@sva.se)

GILLES KRATZER, APPLIED STATISTICS GROUP, UZH

ARIANNA COMIN, DEP. OF DISEASE CONTROL AND EPIDEMIOLOGY, SVA

SVEPM WORKSHOP, UTRECHT 27.03.2019

---

# ADVANCED BAYESIAN NETWORK MODELLING



# ADVANCED METHODS WITH BN MODELING

---

## *Outline of the talk*

- ▶ Mixed models - correction for grouped data
  - ▶ Heuristic search
  - ▶ MCMC over structures
- 
- ▶ *Other advanced methods/features:*
    - ▶ *Scoring system*
    - ▶ *Tunable parameter prior*
    - ▶ *Structural prior*
    - ▶ *Data separation*
    - ▶ *Covariate adjustment*
    - ▶ *Likelihood contribution*

## CORRECTION FOR CLUSTERING

---

### *Correction for grouped data*

- ▶ The way the data were collected has a clear **grouping aspect**
- ▶ Then potential for **non-independence** between data points
- ▶ Lead to analyses which are **over-optimistic**
- ▶ As the **true level of variation** in the data is **under-estimated**
- ▶ Could impact study result ... or not!
- ▶ **Good practice to check!**

### *In practice:*

- ▶ Random effect
- ▶ **GLM** -> **GLMM** for each node
- ▶ Fit the DAG and check the posterior distribution (**widening**)
- ▶ If needed one can **incorporate random effect** in the **scoring** scheme

### *Pitfalls:*

- ▶ High computational complexity!

Find maximum a posteriori score

✓ Exact search

▶ Heuristic search

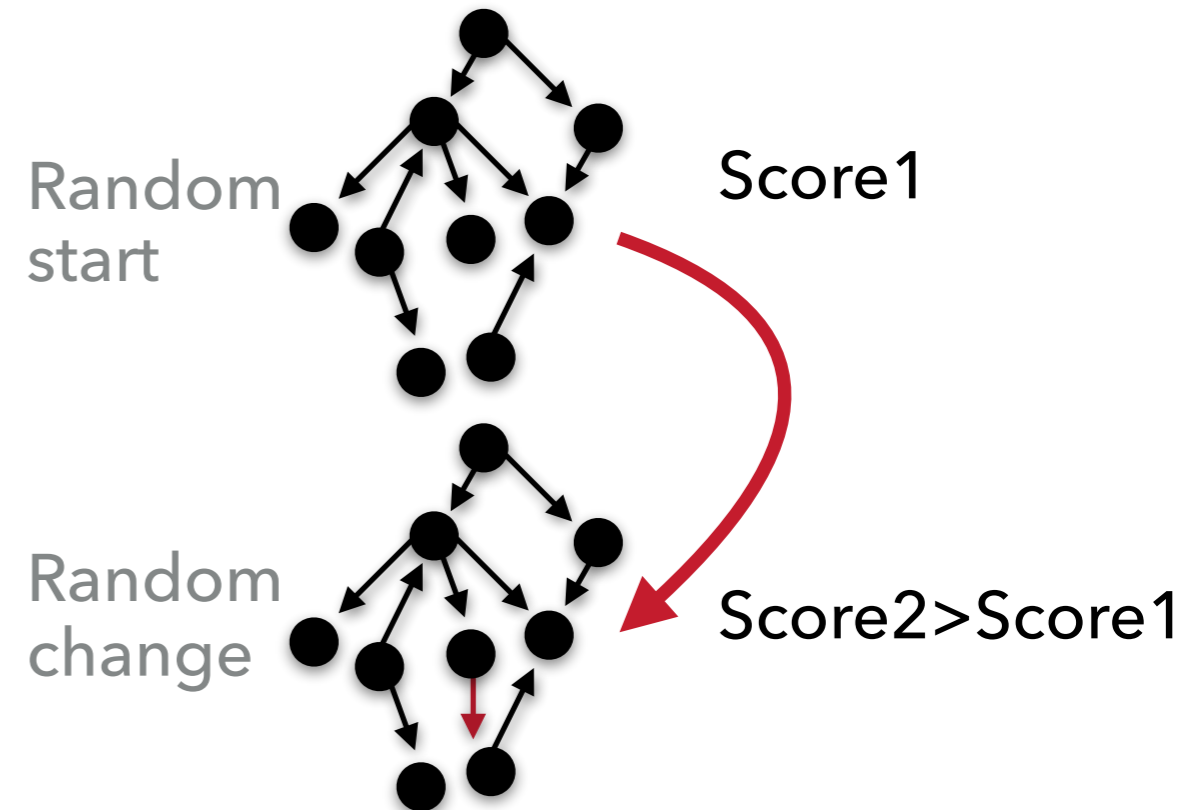
▶ MCMC over structures

# HEURISTIC SEARCH

---

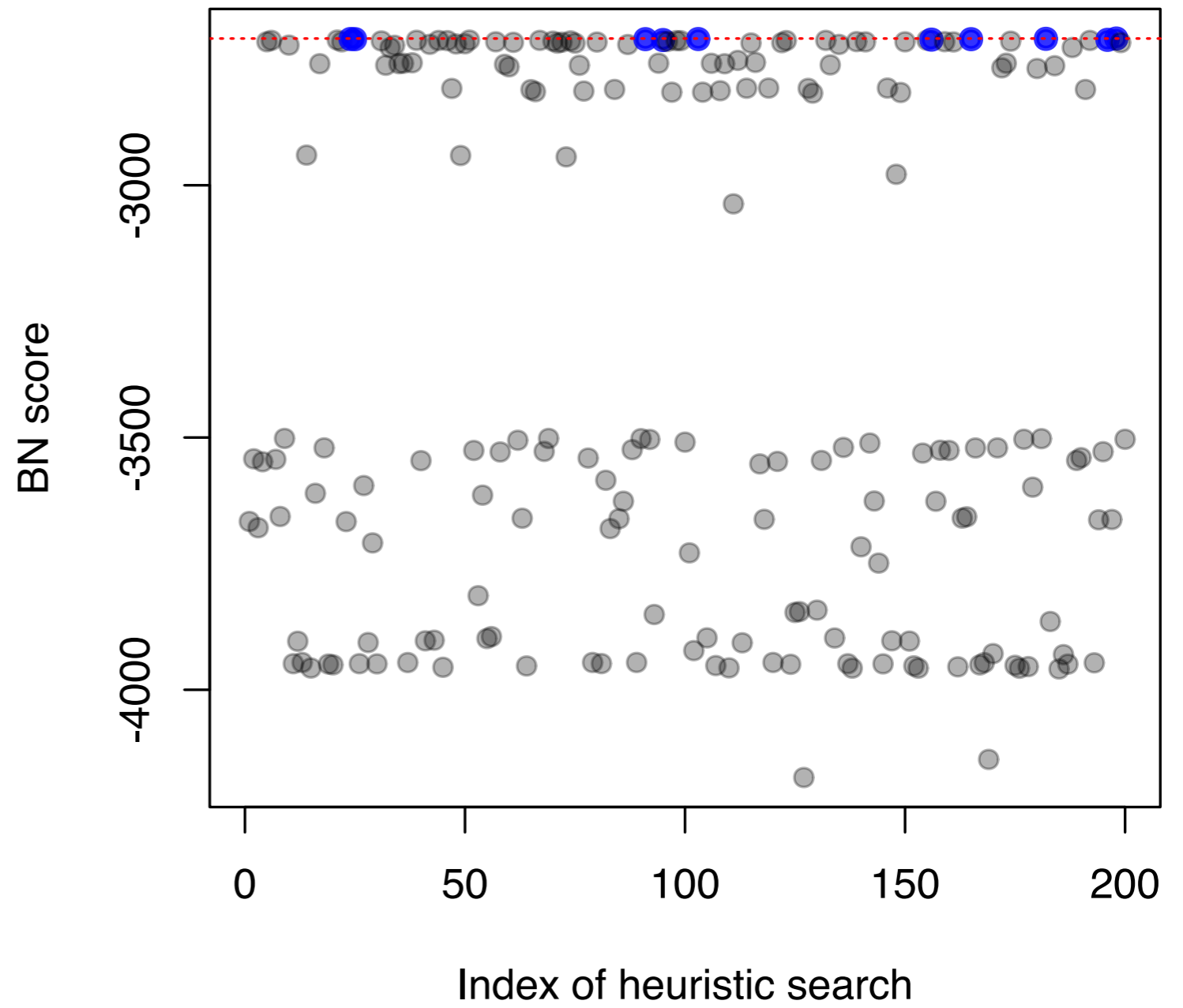
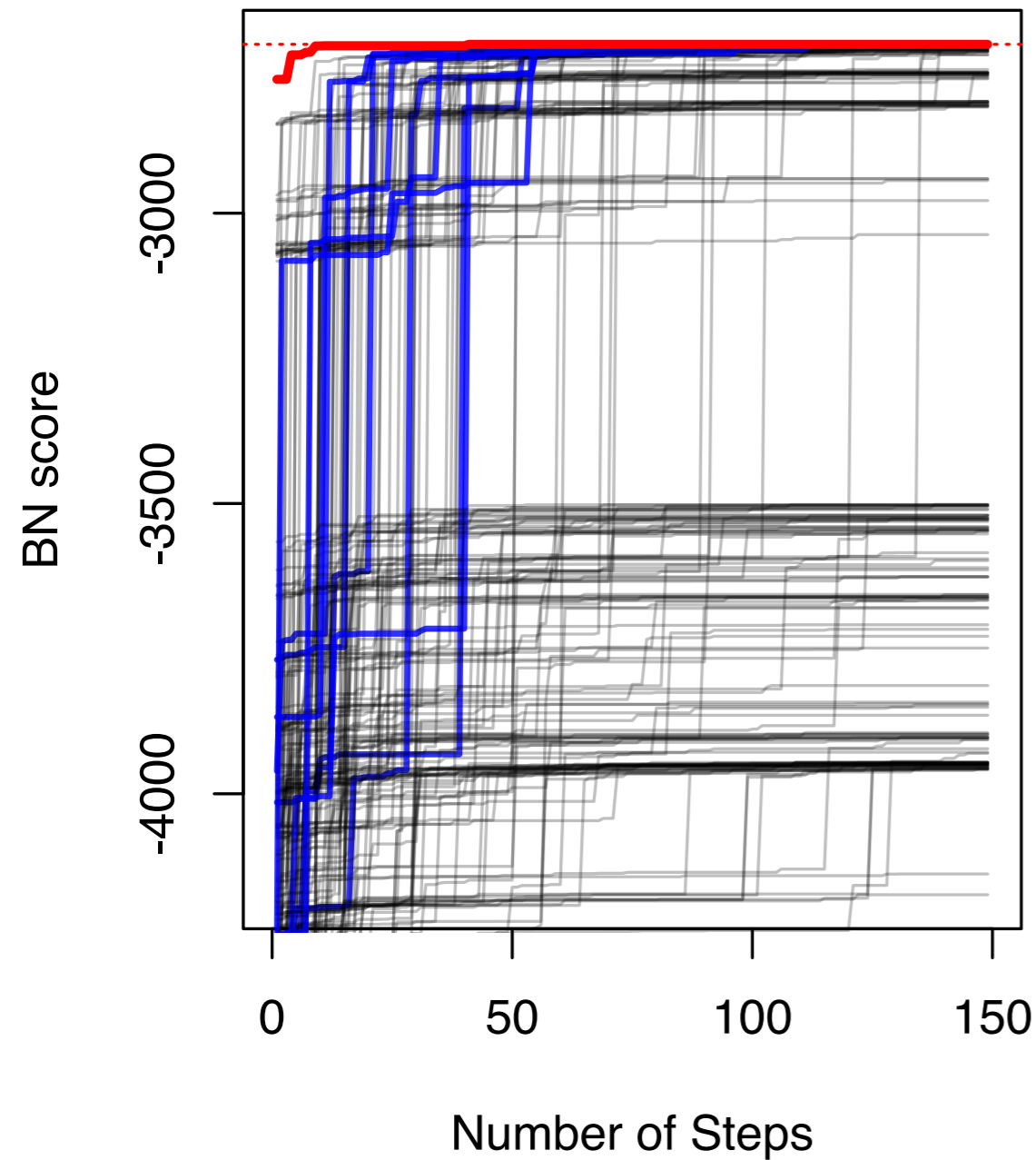
## *Heuristic search: Greedy Hill-Climbing*

- ▶ Simplest heuristic local search
  - ▶ Start with a given network
    - ▶ empty network
    - ▶ best tree
    - ▶ a random network
  - ▶ At each iteration
    - ▶ Evaluate all possible changes
    - ▶ Apply change that leads to best improvement in score
    - ▶ Reiterate
  - ▶ Stop when no modification improves score
- ▶ *Pitfalls:*
  - ▶ Local Maxima
  - ▶ Plateaus
- ▶ *Solution:*
  - ▶ Tabu
  - ▶ Random restart
  - ▶ Simulated annealing

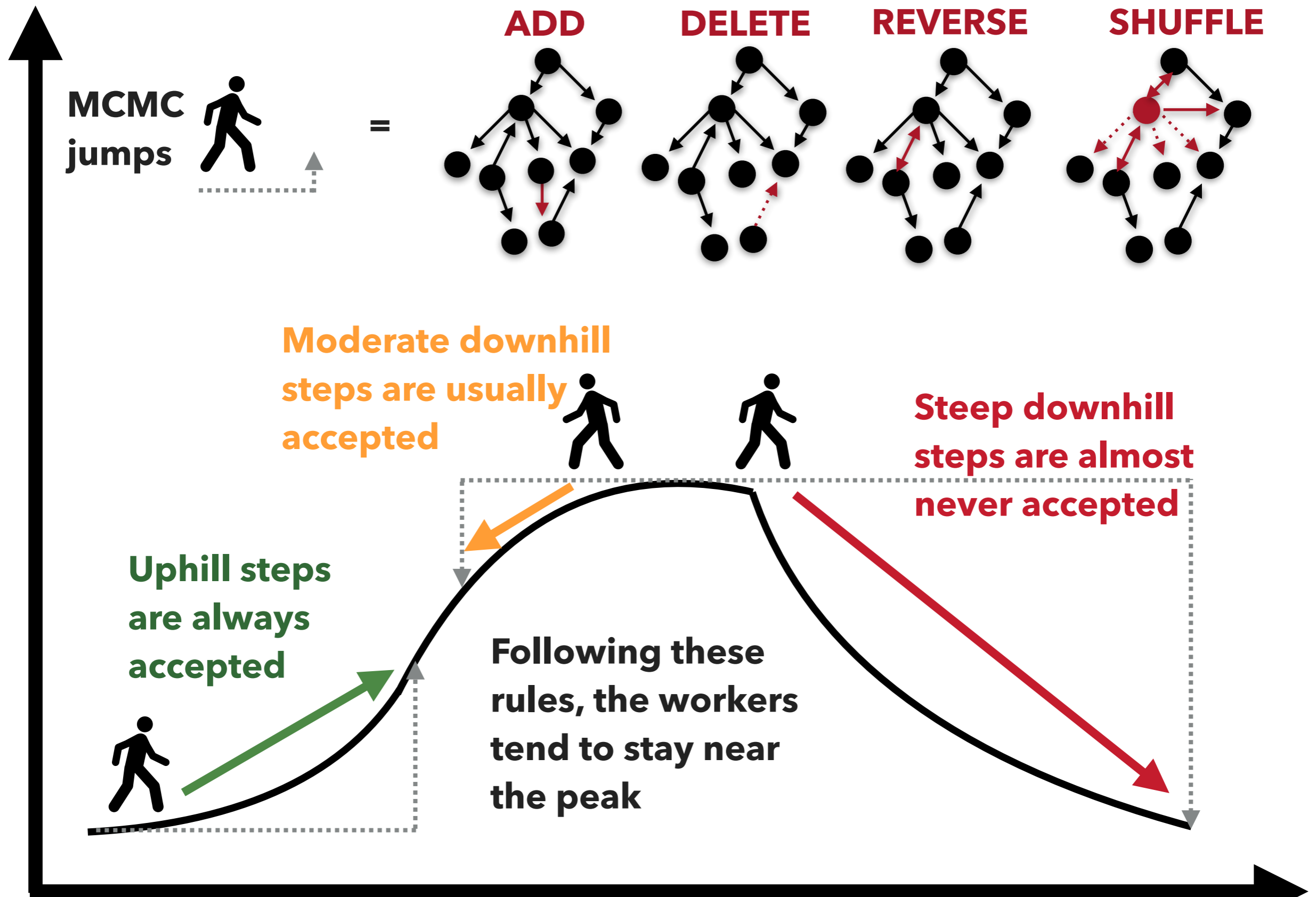


# HEURISTIC SEARCH

```
num.searches <- 200
max.steps <- 150
heur.res <- quiet(search.heuristic(score.cache = mycache,
                                score = "mlik",
                                data.dists = dist,
                                max.parents = 4,
                                start.dag = "random",
                                num.searches = num.searches,
                                max.steps = max.steps,
                                seed = 3213,
                                verbose = TRUE,
                                algo = "hc"))
```

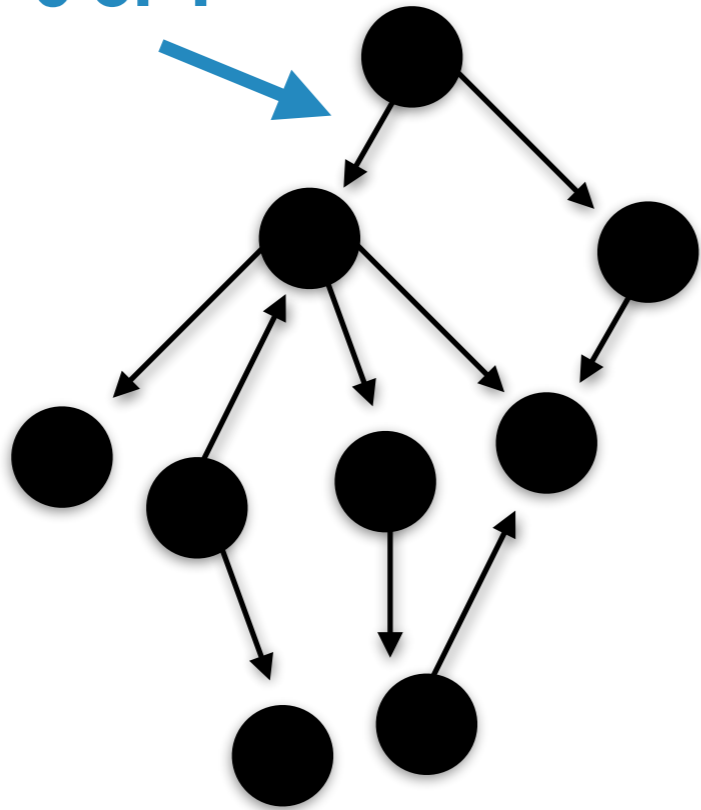


# MCMC OVER STRUCTURES

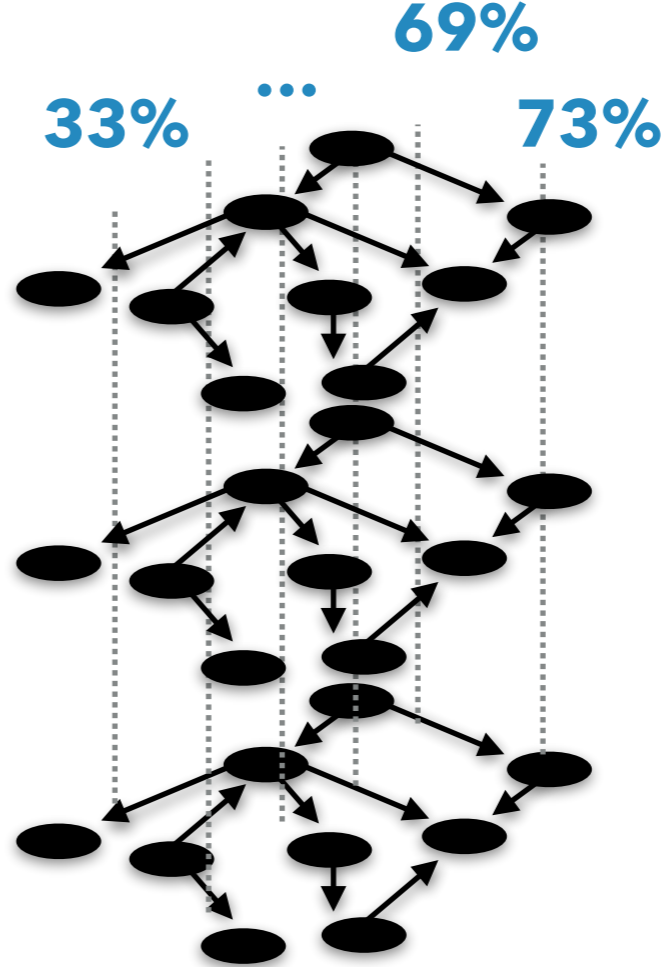


**Best Unique Bayesian Network**

0 or 1



**Counting prevalence of each ARC**





# MCMC OVER STRUCTURES

---

## *MCMC over structures*

- ▶ Selecting the most probable structure
- ▶ Controlling for overfitting
- ▶ Sampling the landscape of high scoring structures
  - ▶ In applied perspective avoid reducing the richness of BN modelling to only **one** structure
  - ▶ Quantify the marginal impact of relationships by marginalising out over structures



---

# HANDS-ON EXERCICES

